



## TOURNAMENT STAFF RESPONSIBILITIES & AMENDED RULES PROCEDURE

### THANK YOU!!!

Thank you for volunteering to serve as a Field Marshal for the Congaree Cup October 15-16, 2016 at Saluda Shoals Park in Columbia. Without the support of volunteers like you, our club would not be able to offer this tournament. To the coaches, players, parents and officials – you are the face of the tournament. Please take a few minutes to acquaint yourself with these instructions so that you can do the best job possible as a Field Marshal.

Tourney Coordinator: **Kevin Heise** – 803-447-6496 cell / *I have one match on Saturday at 12:30 pm, but will be available at all other times during the tourney.*

### Tourney Physicians On Site:

- **Dr. Stacie Boyer** – 803-212-8835
- **Dr. Damon Daniels** – 803-673-0059

Primary Function: The primary function of the Field Marshal is to monitor and report on the tournament game to ensure that it happens smoothly and appropriately.

- Arrive 30 minutes prior to scheduled kickoff
- Check-in at Tournament Headquarters tent – NIKE Tent – to sign in and get your Game Reports
- Put on the Shirt (or Penny) provided for Field Marshals
- Your Game Reports will be your primary responsibility as you'll follow this protocol:
  - Greet match officials prior to the match and hand them the corresponding Game Report
  - Collect the Game Reports following the match and bring it back to the HQ tent
- If a player is injured severely during the match, contact the appropriate personnel under the medical tent
- If there are any unruly or overly boisterous parents/spectators, please be prepared to settle disputes with diplomacy – being 'visible' is often enough of a deterrent to quell these issues
- After the match, remind the coaches to police their technical area for trash, etc.
- Return the Penny to the HQ tent after your last game; If you received a shirt ... wear it with pride ☺ *#UpTheRapid*

### Championship Awards Presenters:

First and second place teams will receive awards after the conclusion of the final game (or final rounds for Group Play decisions). The first and second place teams should report to the HQ Tent (NIKE) for the awards presentation immediately following the last match(es) to receive their awards and allow parents to take pictures.

### Rules for Advancement:

Standings in the group will be determined by:

- 1) Game Points:
  - a. Win = 3 points
  - b. Tie = 1 point
  - c. Loss = 0 points
- 2) Forfeits will be recorded as 3-0, with a resulting 3 points for the winner.  
*Or if no clear winner:*
- 3) Head-to-Head competition;
- 4) Goal differential, adjusted to limit the differential to no more than +3 or -3 in any match;
- 5) Fewest goals allowed overall;
- 6) Penalty kicks – if the two teams tied are involved in final match play; If not ...
- 7) Recalculation of Group Points based on:
  - a. Win = 6 points
  - b. Tie = 3 points
  - c. Loss = 0 points
  - d. Shutout = 1 point
  - e. Every goal up to 3 = 1 point per goal
  - f. Red card (or two yellows) = -1 point
  - g. Maximum points per Match = 10 points