



TEAM DEVELOPMENT PLAN

CONGAREE RAPID FC



CLUB DEVELOPMENT PHILOSOPHY

At **Congaree Rapid FC** we believe that players develop to their full potential through game-like experiences, facilitated by small-sided games that create repetition of player actions and game-experiences.

We value self-awareness and critical thinkers. Therefore, we want to ensure that the team, groups of players and individual players are put in situations that allow them to experience realistic challenges that they need to overcome, using trial and error paired with planned, varied guidance from the coach.



TEAM ANALYSIS

STRENGTHS	WEAKNESSES
OPPORTUNITIES TO IMPROVE	THREATS TO IMPROVEMENT



STYLE OF PLAY

ATTACKING

EXAMPLE

TO ATTACK WITH FREEDOM, CREATIVITY AND BRAVERY, WHILE DEMONSTRATING DECISION MAKING SKILLS THAT FOCUS ON POSSESSION OF THE BALL, MINIMIZING TURNOVER'S AND MAXIMIZING ATTACKING CHANCES THAT RESULT IN SCORING OPPORTUNITIES.

DEFENDING

EXAMPLE

TO DEFEND WITH SUPERIOR ABILITY TO ANTICIPATE AND READ THE GAME BY UNDERSTANDING THE CUES OF PRESSING AND BEING ORGANIZED, ALLOWING US TO FORCE THE OPPONENT'S DECISIONS ON THE BALL. SHOWING HIGH LEVELS OF COMMUNICATION AND WORK ETHIC.



TEAM DEVELOPMENT PLAN

Week	Function (A/D)	Principle of Play	Week	Function (A/D)	Principle of Play
1	A	<ul style="list-style-type: none"> - Pass or Dribble Forward - Create 2v1/1v1 	7	D	<ul style="list-style-type: none"> - Get Organized/Compact - Pressure, Cover
2	A	<ul style="list-style-type: none"> - Pass or Dribble Forward - Create 2v1/1v1 	8	D	<ul style="list-style-type: none"> - Get Organized/Compact - Pressure, Cover
3	D	<ul style="list-style-type: none"> - Get Organized/Compact - Pressure, Cover 	9	A	<ul style="list-style-type: none"> - Pass or Dribble Forward - Create 2v1/1v1
4	D	<ul style="list-style-type: none"> - Get Organized/Compact - Pressure, Cover 	10	A	<ul style="list-style-type: none"> - Pass or Dribble Forward - Create 2v1/1v1
5	A	<ul style="list-style-type: none"> - Pass or Dribble Forward - Create 2v1/1v1 	11	D	<ul style="list-style-type: none"> - Get Organized/Compact - Pressure, Cover
6	A	<ul style="list-style-type: none"> - Pass or Dribble Forward - Create 2v1/1v1 	12	D	<ul style="list-style-type: none"> - Get Organized/Compact - Pressure, Cover



PLAYER DEVELOPMENT FRAMEWORKS

